

Usage (# fw ctl debug -h) :

```
fw ctl debug [-x] [-m <module>] [+ | -] <options | all | 0>
```

```
fw ctl debug [-t (NONE | ERR | WRN | NOTICE | INFO)] [-f (RARE | COMMON)]
```

```
fw ctl kdebug [-i <file> | [-f] -o <file>] [-b <buffer size>] [-t | -T] [-p fld1[,fld2...]] [-m <num>] [-s <size>]]
```

Example :

```
# fw ctl debug 0 // Setting kernel debug default options
if NG : # fw ctl debug -buf 16000 // Setting kernel debug buffer
if NGX : # fw ctl debug -buf 32000 // Setting kernel debug buffer
# fw ctl debug -m fw + drop conn vm packet machine // Setting kernel debug flags
# fw ctl debug -m fw + ld <=== ONLY if the load on the gateway is high
# fw ctl debug -m VPN all // VPN debug
# fw ctl debug -m cluster all // Cluster debug
# fw ctl debug -m h323 all // H.323 debug
# fw ctl debug -m CPAS all // CPAS debug
# fw ctl debug -m WS all // Web Intelligence debug
# fw ctl debug -m FG-1 all // FloodGate debug (QoS)
# fw ctl debug -m interspect all // Interspect debug
# fw ctl debug -m uag all // User Authority debug
# fw ctl debug -m RTM all // Real-Time Monitoring debug
# fw ctl debug -m BOA all // ???
if NG : # fw ctl kdebug -f > /kernel_debug.ctl 2>&1 // output file
if NGX : # fw ctl kdebug -T -f > /kernel_debug.ctl 2>&1 // output file
```

Explanation for debug :

```
fw ctl debug 0 // defaults (clears) all kernel debugging options
fw ctl debug -x // disables all kernel debugging options :
// de-allocates the buffer & automatically kills "fw ctl debug" process
fw ctl debug -buf // allocates the buffer (OS will use maximal available buffer) :
// MIN value 128kB ; MAX value in NG is 16MB , in VSX NGX is 16MB , in NGX is 32MB
fw ctl debug // displays ALL kernel modules and their flags THAT WERE TURNED ON
fw ctl debug -m // displays ALL kernel modules and their flags that this machine "understands"
fw ctl debug -m <module> // displays the flags for this module THAT WERE TURNED ON
```

Explanation for kdebug :

```
fw ctl kdebug -t / -T // in NGX ONLY - prints the timestamp (t = seconds ; T = microseconds) :
// helps you to synchronize packets with "fw monitor"
fw ctl kdebug -p <field> // prints specific fields :
// all | proc | pid | date | mid | type | freq | topic | time | ticks | tid | text | err | host
```

New in NGX :

```
fw ctl kdebug -f -o <file_name> -m <num> -s <size>
file_name = name of the output file
num = maximum number of cyclic files to create
size = maximum size of each cyclic file in kilobytes
```

When given <size> is reached (more or less), <file_name> is renamed to <file_name.0>, and a new <file_name> is created. If <file_name.0> already exists, then <file_name> is renamed to <file_name.1>, and so on – until the <number> limit is reached (then the rotation takes place - oldest files are just deleted).

fw ctl kdebug -m <module> <severity list> <subject list>

List of debug severities:

```
info informational purposes only
warning warnings: may affect connection behavior
error errors: the connection is probably rejected
fatal fatal errors: may prevent policy installation, etc.
```

List of debug severities:

see the table with flags below

If you want to make sure that the firewall accepted the flags, you need to run : `fw ctl debug -m VPN`

Flag	Explanation
cluster	cluster related events
comp	compression for encrypted connections
counters	various counters (typically for SmartView Monitor)
cphwd	hardware acceleration issues
driver	driver attachment issues
err	errors that should not happen
ifnotify	debugs notification of changes in interface status - up or down (received from OS).
ike	turns on all IKE kernel debug in respect to moving the IKE to the interface, where it will eventually leave and the modification of the source IP of the IKE packet, depending on the configuration.
init	initializes the VPN kernel and kernel data structures, when kernel is up, or when policy is installed - it will also print the values of the flags that are set using CPSET upon policy reload
l2tp	L2TP protocol related events
mem	hardware-buffer management
mspi	information related to creation and destruction of MSA / MSPI
nat	NAT issues , cluster IP manipulation (Virtual IP-to-Member IP and backwards)
packet	events that can happen for every packet, unless covered by more specific options
pcktdmp	dumps the encrypted / decrypted packets (before encryption / after decryption)
policy	events that can happen only for a special packet in a connection, usually related to policy decisions or logs / traps
queue	handling of Security Association (SA) queues
rdp	handling of RDP packets
ref	information regarding reference counting for MSA / MSPI when storing or deleting SAs
resolver	debugs the link selection table manipulation; also debugs the Certificate Revocation List (CRL), which is also part of the peer resolving mechanism
sas	printing of keys and SA information
sr	SecureClient related issues
tagging	sets the VPN policy of a connection according to VPN communities , VPN Policy related info
tcpt	TCP Tunnel (Visitor mode) related information
tnlmon	tunnel monitoring
vin	debugs IPSec NIC interaction (IPSec NIC runs on Windows only)
warn	warnings: may affect connection behavior
xl	Accelerator cards interaction (AC II / III / IV)

Kernel debugging options for Check Point Active Streaming module: CPAS

If you want to make sure that the firewall accepted the flags, you need to run : `fw ctl debug -m CPAS`

Flag	Explanation
api	interface layer messages
conns	detailed description of connections, and connection's limit-related messages
error	errors: the connection is probably rejected
events	event-related messages
ftp	messages of the FTP example server
glue	glue layer messages
http	messages of the HTTP example server
pkts	packets handling messages (allocation, splitting, resizing, etc.)
skinny	SCCP (Skinny Client Control Protocol - Cisco proprietary VoIP protocol)
tcp	TCP processing messages
tcpinfo	TCP processing messages - more detailed description
timer	reports of timer ticks (pours many messages, without real content)
warning	warnings: may affect connection behavior

If you want to make sure that the firewall accepted the flags, you need to run : `fw ctl debug -m FG-1`

Flag	Explanation
auth	authenticated QoS feature
automatch	report matching process (debug version only)
autosched	report scheduling process (debug version only) - a good way to report the rates on rules
chain	tracing each packet through FloodGate-1 points in the cookie chain
chainq	holding and releasing packets during critical actions (policy install / uninstall) - internal Chain Q mechanism
citrix	Citrix processing
conn	connection information and identification processing
dns	DNS classification mechanism
dom	<i>currently unused</i>
dns	DNS related messages
driver	activation of the driver and attaching to the kernel
drops	dropped packets due to WFRED policy
dropsv	dropped packets due to WFRED policy - with additional debug information (verbose version)
error	different error messages (default)
general	<i>currently unused</i>
install	policy installation and building internal data structure (<i>for future use</i>)
llq	low latency queuing
log	logging information
ls	load sharing
memory	memory allocation issues - memory leak and error detection
pkt	packet recording mechanism
policy	QoS policy rules matching classification mechanism
rates	reporting rule / connection rates - IQ Engine behaviour and status
registry	registry error messages
rtm	failures in information gathering in RTM module (SmartView Monitor)
tcp	TCP streaming (re-transmission detection) mechanism
time	<i>currently unused</i>
timer(s)?	reports of timer ticks (pours many messages, without real content)
verbose	used with other flags - for additional information
sched	basic scheduling information
url	URL and URI for QoS classification mechanism

Kernel debugging options for VoIP H323 module: H323

If you want to make sure that the firewall accepted the flags, you need to run : `fw ctl debug -m h323`

Flag	Explanation
align	VoIP debug general messages (for example, VOIP infrastructure)
cpas	CPAS TCP debug messages - since H323 : H225 and H245 are over TCP ; this flag is not included when debug is run with "all" flag (# fw ctl debug -m h323 all)
decode	H323 decoder messages
error	different error messages (default)
h225	H225 call signaling messages (SETUP, CONNECT, RELEASE COMPLETE, etc.)
h245	H245 control signaling messages (OPEN LOGICAL CHANNEL, END SESSION COMMAND, etc.)
init	used for internal errors
ras	H225 RAS messages (REGISTRATION, ADMISSION, and STATUS REQUEST / RESPONSE)

Kernel debugging options for User Authority module: uag

If you want to make sure that the firewall accepted the flags, you need to run : `fw ctl debug -m uag`

Flag	Explanation
driver	information about UAG, such as IOCTL, connection, NAT
error	errors: the connection is probably rejected
uag_forward_ip	NULL pointer
uag_api_client	<i>currently unused</i> - NULL pointer

• SmartDefense:

- Network Security:
 - Port scanning issues: **portscan**
 - SynDefender: **synatk**
 - Packet Validation (Packet Sanity, Max Ping Size, Small PMTU, SequenceVerifier): **packval**
- Application Intelligence:
 - Mail: **mail, smtp**
 - Citrix: **citrix**
 - TFTP: **tftp**
 - DNS: **domain**
 - MS-SQL: **sql**
 - Microsoft Networks | CIFS: **cifs**
 - MSN over MSNMS: **sip, msnms**
- Other:
 - Logging: **dynlog, log**
 - Dynamic List/ SAM: **sam**
 - Quarantine: **quarantine**
- Streaming
 - **tcpstr** (Passive Streaming)
 - Debugging Module CPAS: **fw ctl debug -m CPAS + error warning tcp http**
 - **spii** (INSPECT Streaming)
- Various Packet Processing: **packet, chain**
- Policy Installation: **filter, install, asm**
- Memory: **memory**
- Zone Policy: **bridge, sam**

• Web Intelligence:

- Many options are available. Some examples of options:
- Policy installation: **spii, policy, module**
- Connection management: **connection, session**
- Request/Response parsing: **parser, body**
- Reject / Defense: **policy, body, report_mgr**
- Adding a capture to the debug: **pkt_dump, address, timestamp**